

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1-level= normally 5+ (can be 4+); 2-level=5+ cards; Aggressive style NV;
Wide range (can be light)
NEW SUIT=F1; CUE= 3+ SUPPORT FOR MINOR/ 3 CARD FOR MAJOR
JUMP RAISE=PRE; FIT JUMPS; DBL JUMP = SPLINTER
2NT=GOOD 4 CARD RAISE OF MAJOR (NAT WITH MINOR)
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd: 15-18- HCP; System On
4 <sup>th</sup> Protective: 11-14 HCP, System On
4 <sup>th</sup> Sandwich: 16-18, System On
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1-suiter: WEAK
2-suiter:Modified Ghestem Cue = 5/5+ in upper 2 suits, 2NT =5/5+ in lower 2 suits, 3C = 5/5+ in extreme 2 suits
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Mod Ghestem [3] CUE BID =55+ in upper 2 suits ; 2N=55+ in lower 2 suits; 3C=55+ in extreme suits
JUMP CUE ASKS FOR STOPPER
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X = PEN vs Weak & STR NT
Multi Landy [2]
2♣ = majors, 44+ (now 2N asks for better major)
2♦ = single-suited M; responder 2N = artificial, strong enquiry (3♣ = non-min with hearts; 3♦ = non-min with spades; 3M = min with suit)
2♥/2♠ = 5M with 4+m; responder's 3M = invitational; 2N = asks for minor
2N = 55+m
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL = TAKEOUT (then LEBENSOHL – slow shows[5])
(WK2) – 2N = 15-18 (SYSTEM ON)
WK2X: 4m = LEAPING MICHAELS
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
DBL=MAJORS; 1NT/2NT=MINORS
(1♣) - P - (1♦) - DBL=MAJORS, 1NT=MINORS
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
After 1M – (X) – 2M = 3 card raise; 2N = good raise; 3M/4M preemptive
After 1m – (X) – 2N shows good raise or better; preemptive raises
RDBL = 10 + (implying no fit and interest in penalty)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Top of seq 2nd/4 <sup>th</sup>	Same	
NT	Top of seq 2nd/4 <sup>th</sup>	Same	
Subseq	Attitude	Same	
Other: 2 <sup>nd</sup> from three or more small, low from Hxx			
In partner's suit, we lead low from xxx if we have not supported			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for rev attitude	Ace asks for rev att	
King	Asks for standard count	King asks for std count/unblock	
Queen	QJx (+) asks for rev attitude	QJx(+) asks for rev attitude	
Jack	J10x(+) KJ10	J10x(+) KJ10	
10	10x (K/Q)109 (+)	10x (K/Q)109 (+)	
9	9x 109x(+)	9x 109x(+)	
Hi-X	Sx xSx xSxx(+)	Sx xSx xSxx(+)	
Lo-X	HxS HxxS HxxxS	HxS HxxS HxxxS	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = ENC	Hi/Lo=EVEN	Low = ENC
Suit 2	Hi/Lo=EVEN	S/P	S/P
3	S/P		
1	Low = ENC	Hi/Lo = EVEN	Low = ENC
NT 2	Hi/Lo=EVEN	S/P	S/P
3	S/P		
Signals (including Trumps):			
Suit preference in trumps			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Shortage in suit (s) bid; opening values; or STRONG Hand			
Reopening			
May be light (9+) with classic shape; offshape OK at higher levels			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Neg doubles thru 4H			
Support doubles/redoubles			
Maximal doubles when no other convenient game try			
1N- (X = penalty) – XX = rescue, any single suit			
XX by 1N opener shows 5+ suit and suggests rescue			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. <b>Green</b> / Blue / Red / HUM / Brown Sticker:
<b>NCBO:</b> SCOTLAND
Helen Taylor 12497
Christine Walker 9314
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5CM, 15-17NT
NAT WEAK 2♥/2♠ (aggressive NV, sound VUL)
2D weak with both majors (at least 4/5) Ekren [1]
Weak jump overcalls
Weak jump shifts
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi Landy vs 1NT [2]
2♥/2♠ = weak, single-suited
1C = 2+
2D weak both majors [1]
<b>SPECIAL FORCING PASS SEQUENCES</b>
When forced to a certain level, Pass is stronger than bidding
Pass is forcing when a GF has been established
<b>IMPORTANT NOTES</b>
We do not pass when unclear
<b>PSYCHICS:</b> Rare, but light openings in 3 <sup>rd</sup> seat possible

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	YES	2		10+HCP	1 SUIT NAT, 5+ HCP, 1N = 5-10, 2D/2H/2S = weak; 2NT = 11-12 BAL, 3D/3H/3S = Splinter NO INV MINORS		
1♦		4		10 + HCP	1 SUIT NAT, 5+HCP, 1N = 5-10, 2H/2S = weak, 2N = 11-12 BAL, 3H/S/4C = Splinters NO INV MINORS		
1♥		5		10 + HCP	1N = 5-10, 1S NAT, 2m = 10 + HCP, NAT, 3H = Limit raise, 2N = Jacoby [7], 3S = Splinter, 4H = preemptive, 4S = natural, 3N = pudding raise		
1♠		5		10 + HCP	1N = 5-10, 2H/2C/2D = 10 + HCP, 3S = Limit raise, 2N = Jacoby[7], 4C/4D/4H = splinter, 4S = preemptive, 3N = pudding raise		
INT				15-17 HCP can include 5M/6m	2♣=NON-PROM STAYMAN, 2♦/2♥=TRF, 2♠=♣ 2NT=♦; 3♣= PUPPET 4♣=GERBER	1NT-2♣-2♦-2M=T/P, 3♣=5 clubs, FG 1NT-2♣-2♦-3M=4M, 5OM, FG 1NT - 2♣ - 2♦ - 3♦, 5MM = FG  Transfer breaks 1N - 2D/2H - 3M = 4 card, min; 2N = 4 card, max 1N - 2S - 2N - Hxx in clubs 1N - 2N - 3C - Hxx in diamonds	LEBENSÖHL (slow shows)[5]  1NT - (PEN X) - 2X = that suit + one above XX = any single suit, forces 2C P/C  1NT-(2X/3X)-DBL=T/O
2♣	YES			23+ Balanced or GF	2D = relay, 2H = 4 or less (not an Ace), 2N = hearts		
2♦	YES	Ekren [1]		3-10 HCP; WEAK 4/5+ both Majors [1]	2H/2S to play, 2NT enquiry	3C lower range 5/4 (3D asks for longer M) 3C LR 5/5, 3H UR 4S-5H, 3S UR, 5S-4H,3NT UR 55(21),4C UR 5530, 4D UR 5503, 4H 5S 6+H, 4S 5H 6+S	
2♥		6		5-9 HCP; WEAK	2♠, 3m = F1; 2N = feature ask	3♥ = MIN (OTHER = FEATURE)	
2♠		6		5-9 HCP; WEAK	3♥, 3m = F1; 2N = feature ask	3♠ = MIN (OTHER FEATURE)	
2NT				20-22 HCP, 5M/6m possible OFFSHAPE OK	3♣=PUPPET, 3♦/3♥=TRF, 3♠= minors (slam try) 4♣=GERBER, 3S =5S 4H	SUPER ACCEPTS OVER JACOBY TRANSFER	2NT-(3X)-DBL=T/O
3♣		7 (6)			3X = F1; 3NT=T/P; 4NT=KEYCARD 1430 [4]		
3♦		7 (6)			3M F1; 3NT=T/P; 4NT=KEYCARD [4]		
3♥		7 (6)			3♠ F1; 3NT=T/P; 4NT=KEYCARD [4]		
3♠		7 (6)			3NT=T/P; 4NT=KEYCARD [4]		

3NT	YES		Gambling	4♣ = pass/correct		
4♣		7+	Preemptive			
4♦		7+	Preemptive			
4♥		7+	Preemptive			
4♠		7+	Preemptive			
4NT	YES		SPECIFIC ACE ASK	5♣=NO ACES, 5♦/5♥/5♠/6♣=ACE, 5NT=2 A's		
5♣		7+	Preemptive		<b>HIGH LEVEL BIDDING</b>	
5♦		7+	Preemptive		Gerber after any natural NT bid 14/30	
5♥		7+	Preemptive		RKCB 14/30	
5♠		7+	Preemptive		DOPI/R0P1	